

## Instruction Manual

### Instructions:

The SDL-107 Silicon Light Ball contains high brightness LEDs and rechargeable battery. After fully charging the SDL-107 battery, lightly squeeze the ball to emit light. Once the ball is lit, to turn the light off, squeeze the ball again to activate the on/off switch, located inside the ball.

While playing with the ball be sure not to drop the ball from a height over 85cm. Freely dropping the ball from a range within 85cm will not do damage to the ball, as the lights are LEDs, and thus, there are no filaments to break. The ball is also shock resistant within the specified range. Ball is not suitable for children under 3 years old.

The play has many useful applications. Place the ball next to art pieces or displays to shed a solid, bright, UV free light onto articles. Place the ball in closets, bookshelves, desks, and other places you desire. It can also be used as a nightlight.

### Specifications:

Battery Charger Characteristics:

Power input: 100~120V or 220~240V

Power output: 4.5V

Charging time: 7-8hr charging time for every  
2-3hr period of usage

LED Characteristics:

Single Color: Red, Green, Yellow, Blue, or White

Ball Characteristics:

Diameter: 81mm

Weight: 0.2kg

### Battery Recharging Method:

- Remove the plastic cap located at the bottom of the ball.
- Insert the battery charger head into the silicon ball hole.
- Insert the batter charger plug into the correct voltage power socket.
- After the ball is recharges, gently remove the charger head from the ball and Put the plastic cap back into the ball.

### Caution:

- This product is not waterproof.
- Prevent water entering into the ball.
- Don't use it under high temperature( $\leq 60^{\circ}\text{C}$ ).
- Don't throw this product at full tilt.
- Don't eat this product.
- It cannot be disassembled except the plastic plug.
- Keep it away from small children who are under 3 years old, to avoid mis-eating the plastic plug.
- It must be under the adult's protection when Children electricize the product.